Adventurer Basic Staff Training

Understanding the Adventurer-Age Children

January 17-19, 2014

Patience is the key!

Judey Austin, Presenter

www.youtube.com/watch?v=PLyK-aYLiQc
What does the Bible say?

Proverbs 22:6 (NCV)  Eph. 4:6
Train children to live the right way, and when they are old, they will not stray from it.

Matthew 18:6 - Luke 17:2
"If anyone causes one of these little ones--those who believe in me--to stumble, it would be better for them to have a large millstone hung around their neck and to be drowned in the depths of the sea."
History of the Adventurer Club

- Was created in order to strengthen the parent/child relationship and further the child’s development in spiritual, physical, mental and social areas

- General Conference endorsed ideas of Busy Bee, Sun-beam, builder, and Helping Hand in 1939

- In 1972 the Washington Conference sponsored a club for children called “Beavers”, the North Eastern Conference joined into the children’s club concept by 1975
History of the Adventurer Club

- 1989 - A committee met to update the adventurer curriculum, develop awards and write guidelines for the adventurer club organization

- In 1990, the adventurer program piloting process began in the North American Division
Adventurer Club

Leadership

• To learn concepts and strategies to experience successful Leadership

Objective

• To understand Adventurers at various age levels.
How They Behave

• They LOVE strenuous activities!
• They LOVE to create new things!
• They have active imaginations/growing ability to memorize!
• They have variable attention spans
• They LOVE hearing stories!
• They are readily disciplined
• They CRAVE new experiences that satisfy
• They are CURIous about everything
Understanding WHY they behave that way

• I am imaginative

• Average attention span is 1-2 minutes

• Large assignments discourage them

• Their energy is not limitless, therefore their initial excitement may cause exhaustion/crankiness

• They like work that can turn into play

• Muscular coordination is still developing, they need practice with smaller muscles—(ex: putting things together/drawing)
Understanding WHY they behave that way

• Memorization comes easily
• Boys usually like outdoor activities/wild animal stories
• Girls typically like stories about children/family experiences/stories that involve repetition and conversation
• Children must feel like they have freedom of choice
• They must be able to move around after remaining still for too long
• They become irritated and discouraged by failure
How do WE handle them?

• Provide plenty of opportunity for physical activity!
• Be PATIENT!
• Get them involved in arranging chairs/passing out materials
• Include activity within regular adventurer program
• Make stories VIVID with details that stimulate their minds (ask them to close eyes and picture themselves in the story)
• Don’t make requirements impossible, they will lose interest/don’t ask them to provide details

- Supply “jobs” to different adventurers
- Keep the Story Moving!
- Make 3 changes during club time
- Let them choose an activity
- Reward GOOD behavior
- Never strike/belittle a child, always give private counseling
HOW to teach them

Show them how to use their energy for God by helping and respecting each other!

Tell them to invite others to adventurer club and Sabbath school!

Lead by example, try your best to display positivity and cheerfulness at all times.
Tell Stories, use visual aids, and ask questions!

Bring Bible and story characters to life! Relate truth to their life by making it personal!

Share your own faith and journey with them! Teach God's plan of salvation to help Adventurers feel confident in God's love.

Teach children God is pleased by obedience and their trust in him.
Above all, help them to learn to love God, as their Personal Savior.

Let them know how much God truly loves them through the sacrifice he made for us all on the cross!

Teach them the importance of love and respect towards one another!
# Age Level Characteristics

<table>
<thead>
<tr>
<th>Age Levels</th>
<th>Physical</th>
<th>Motor Skills</th>
<th>Social</th>
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</thead>
</table>
| Little Lambs  | • Learn through play  
• Have short attention spans  
• Obey rules, but do not understand right and wrong  
• Can follow two unrelated simple directions  
• Understand danger and may develop fears  
• Experience mood swings, but tantrums generally don't last long  
• Know six to eight colors  
• Understand concepts such as size and shapes  
• Like to do things for themselves but are reassured when an adult is nearby for help | • Run - climb - skip - catch a bounced ball - walk a straight line - hop on one foot - kick a ball - Throw overhand  
• Learning to write and draw  
• Dress themselves but may need some help - Can hold a pencil, draw a circle and a face  
• Can use safety scissors to cut a line  
• Build block structures with 10 blocks  
• Can complete simple 4 to 12 piece puzzles | • Share when asked  
• Imaginary playmates  
• Explore the body  
• Begin to play with others in groups  
• May be bossy  
• Change the rules to games  
• Sometimes lie to protect friends or themselves  
• Can be aggressive but want friends |
# Age Level Characteristics

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<thead>
<tr>
<th>Age Levels</th>
<th>Physical</th>
<th>Cognitive</th>
<th>Social</th>
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<tbody>
<tr>
<td>Eager Beaver</td>
<td>• Can control gross motor skills more easily than fine motor skills</td>
<td>• Short attention spans</td>
<td>• May not share well</td>
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<tr>
<td></td>
<td>• Difficulty controlling large body movements</td>
<td>• Learn actively</td>
<td>• May appear to be &quot;know-it-alls&quot;</td>
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<td>• Struggle to control volume of speech</td>
<td>• Focus on one thing at a time</td>
<td>• Competitive and like to win</td>
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<td>• Can take themselves to the bathroom – occasionally &quot;accidents&quot; happen</td>
<td>• Need specific directions</td>
<td>• Only see their point of view</td>
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<td>• Can dress themselves with slight assistance</td>
<td>• Require consistency</td>
<td>• Easily embarrassed by criticism</td>
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<td></td>
<td>• Can confuse reality and fiction</td>
<td>• Tantrums to test authority</td>
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<td></td>
<td>• Want to make their own decisions</td>
<td>• Loves encouragement and rewards</td>
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<td></td>
<td></td>
<td>• Are literal</td>
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<td>Age Levels</td>
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| 6–7        | • Small muscle coordination is developing and improving.  
            • Girls are ahead of boys | • New intense feelings.  
            • Deep need for approval from peers/adults  
            • Hard to control behavior | • Struggling with social acceptance  
            • Extremely competitive  
            • Needs spotlight |
| 8–9        | • Good muscle coordination.  
            • Become impatient with failure | • Teasing, nicknames, criticism, & venting anger.  
            • Developing right vs. wrong value system | • Status within peers is important  
            • Child decreases dependency on adults |
# Age Level Characteristics

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<th>Age Levels</th>
<th>Intellectual</th>
<th>Spiritual</th>
<th>Physical Dev.</th>
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| 6–7        | • Intense eagerness to learn  
• Asks lots of questions  
• Limited concept of time  
• Listening skills developing rapidly | • Needs visuals to help understand God’s greatness  
• Needs specific examples of Jesus is his/her Friend | • Growth proceeding more slowly  
• High activity level  
• Can stay still only for short period |
| 8–9        | • Realize that there are other valid opinions  
• Becoming reasoning and thinks conceptually | • Sense a need for God’s help and guidance  
• A desire to become a member of God’s family | • Slow-steady growth, muscles developing  
• Attention span increases |
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<th>Age Levels</th>
<th>Behavior</th>
<th>Special Needs</th>
<th>Teaching Tips</th>
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| 6–7        | • Eager to learn, exuberant, restless, overactive, easily fatigued  
• Learns best thru participation | • Encouragement  
• Patience, warmth, praise  
• Wise supervision  
• Help in developing acceptable habits | • Give opportunity to move around  
• Use activities that involve cutting and writing skills  
• Vary activities |
| 8–9        | • Careless (sometimes), noisy, argumentative but also alert, friendly and interested in people  
• Awareness | • Praise and encouragement  
• Training in skills, but without pressure – Supervision | • Understand skill level  
• Use pictures for illustrations  
• Reading and writing will vary |
DISCIPLINE

Providing discipline for the Adventurer child is a positive contribution to his happiness and well-being. Discipline is not primarily punishment, but a way of helping the child to learn self-control and caring for others as a disciple of Jesus.
DISCIPLINE

• Model the behavior you want
• Provide a peaceful, organized room
• Be prepared
• Set specific expectations
• Consistently redirect misbehavior
Remember....

God Loves You This Much

www.youtube.com/watch?v=PLyK-aYLiQc
RESOURCES

• Let God guide you. – Remember the gospel commission given in Matthew 28:18-20

• Great Children’s Ministry Resource:  
  http://orgcchildren.netadvent.org/characteristics-of-little-lambs

• Worksheets for Stars, Chips, & Awards:  
  http://en.wikibooks.org/wiki/Adventist_Adventurer_Awards

• Use the Adventurer Club Manual  
  www.adventurer-club.org